

Open to All Breeds & Mixed Breeds



Rascal Runners
presents our

Spring Scramble

**RASCAL
RUNNERS**

ASCA Agility Trial

March 9-11, 2018

Hoodoo Arena

4913 Bittrich-Antler Rd, Deer Park, WA 99006

Judge

Sherry Butler of Prescott, AZ

Ring: 110' L x 80' W Indoors on dirt

Class Order (Subject to change after entries close)

FRI: 2 **Elite** Jumpers, 2 **Elite** and 2 **Novice** Regular
SAT: 1 Gamblers, 2 Regular, 1 Gamblers, 2 Jumpers
SUN: 2 Jumpers, 1 Gamblers, 2 Regular, 1 Gamblers

Championship and ACE programs offered
Standard, Veteran Dog and Junior Handler divisions offered (Championship Program)
Standard and Sr. Dog divisions offered (ACE Program)

Elite Jumpers and Elite and Novice Regular offered Friday.
Elite, Open and Novice in all classes offered Saturday and Sunday

Move-ups will be accepted

ENTRIES ARE LIMITED TO 350 RUNS PER DAY

Opening Postmark Date: Opens on posting to <http://www.hoodoohowlers.com>
Closing Date: Upon filling. Day-of-trial entries accepted if runs available.
See entry form for fee schedule

Trial Schedule

	Arena Opens	Check-In	First Walk-Through	Handler Mtg	First Run
Friday	2:00 pm	4:00-4:30 pm	4:30 pm	4:45 pm	5:00 pm
Saturday	6:00 am	7:00-8:00 am	8:00 am	8:15 am	8:30 am
Sunday	6:00 am	7:00-8:00 am	8:00 am	8:15 am	8:30 am

Trial Chair/Secretary: Dorothy Bowers, PO Box 3128, Deer Park, WA 99006
509-979-7542 cell
dorothy@hoodoohowlers.com

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NOTICE TO EXHIBITORS

All healthy, trained dogs 18 months of age or older are eligible for entry. Dogs at least 15 months old may enter FEO. Dogs at least 12 months may enter Pre-Novice. Both purebred and mixed breeds are welcome. Bitches in heat, lame, or blind dogs are ineligible for entry. Aggressive dogs will be excused from the trial.

Exhibitors, through submission of entry, acknowledge that they are knowledgeable of ASCA rules and regulations, and agree to abide by all rules in effect at the time of this trial. Current Jump Height Table, Breed Exemption List, description of classes, levels, and divisions are included in the current ASCA Agility Rules and Regulations. A copy of the current ASCA Agility Rules and Regulations may be downloaded free from the ASCA web site: www.asca.org.

No entry shall be accepted from a dog or handler disqualified from the ASCA Agility or ALL ASCA programs. Anyone who is not currently in good standing with ASCA will not be allowed entry into the trial.

THE MANAGEMENT will not be responsible for the loss or damage to any dog exhibited, or for the possessions of any exhibitor whether the result was by accident or any other cause. It is distinctly understood that every dog at this event is in the care and custody and control of his owner or handler during the entire time the dog is on the show premises. Any exhibitor whose dogs and/or children create unnecessary disturbances or repeatedly engage in unsafe or disruptive behavior may, at the discretion of the Show Committee be asked to leave the show site. In such case, no refund of fees paid will be made.

**Returned checks do not constitute a valid entry. There will be a \$25 service charge for bank-returned checks.
Dogs must be under control at all times.**

Please clean up after your dogs. PLEASE DO NOT LET YOUR DOG POTTY ON THE ARENA

Check-In: Please refer to the schedule on page 1 for daily check-in times.

Jump Heights/Measuring: Junior Handlers have the option of jumping their dogs at the standard jump height or taking the 4" jump height reduction. Dogs jumping in the 20"+ or 24" (16"+ for Veteran Dogs, Juniors and ACE program entries) height classes do not need to be measured. **All others must be measured or show proof of jump height.** ASCA will only accept ASCA, AKC and NADAC height cards. If not already on file, **please submit a copy of your permanent height card** with your entry.

Move-ups: Move-ups will be accepted. Please notify the trial secretary in writing of all move-ups ASAP.

Refunds: A full refund of entry fees will be granted for any entry withdrawn prior to March 3, 2018. Entry fees for bitches in heat and injured or ill dogs/handlers withdrawn after March 3rd will be refunded less \$3.25 **per run**, provided that **written notification is provided to the Trial Secretary prior to the beginning of judging for the day.**

Dog Registration: Dogs do not need to be registered with ASCA. However, in order to have ASCA qualifying legs tracked with ASCA, each dog must have either an ASCA registration number or ASCA QTracking number. ASCA QTracking number forms are available on the ASCA website at www.asca.org and at last page of this premium.

Facilities: This trial is being held indoors on dirt surface. Cedar shavings may be present in the arena. There is limited crating indoors, use of ex-pens indoors will be dependent on entries. There is ample crating space outside the arena. Safe, non-tipping propane heaters are allowed as long as they are monitored closely.

Obstacles: The following obstacles may be used in this trial: open tunnel, winged jumps, non-winged jumps, double jump, A-frame, dog walk, teeter, weave poles- 24" spacing, & displaceable tire jump. Contacts are slatless and rubber matted.

Awards/Prizes: Ribbons will be awarded for First through Fourth place in each class for each jump height division. Jump heights 20+ and 24" will be combined for placements in the Championship Standard division, and 16+ and 20" will be combined for placements in the Championship Junior Handler division. Qualifying ribbons will be awarded for qualifying runs.

Title ribbons will be available for each title completed at this trial. An ATCH rosette will be awarded to any dog earning their ATCH at this trial. Please notify the trial secretary if you expect to earn an ATCH at this trial. Various other prizes may also be awarded.

Trial Photography: Handlers are welcome to take pictures and videos of their dogs at the trial. No flashes are allowed. Photographers wishing to be designated as the Official Trial Photographer to take pictures for sale must be approved by the Trial Chair prior to taking photographs. Official Trial Photographers must respect all handler requests regarding taking photographs of said handler and their dog(s).

Volunteer Sign-Up: Volunteers will be recruited during check-in for each day of the trial. Please be prepared to sign-up for multiple positions throughout the trial. Saturday and Sunday lunches will be provided free to volunteers. We will be happy to train you for any position if necessary.

Directions: 4913 Bittrich-Antler Rd, Deer Park, WA 99006

From I-90: Take the Division Street exit and head north through Spokane on Division/Hwy 395. Continue north on Hwy 395 to Deer Park. After you reach Deer Park, turn left (west) on Monroe at the third exit (Monroe/Crawford, midway between MM 180 &181). Go approximately 1 mile to Antler Road. Turn right (west) on Antler Rd. Continue on Antler Road 3.5 miles to the stop sign at Williams Valley Rd, then continue on straight for another ¾ mile. Arena is located on the left (south) side of the road at 4913 Bittrich-Antler Rd

From Newport: Take Hwy 2 south to Deer Park-Milan Road at the stoplight in Riverside. Turn right (west) on Deer Park-Milan Road and drive to Deer Park. Be sure to note speed limit signs when you enter Deer Park! Continue straight through Deer Park (you are now on Crawford). Cross Hwy 395 (you are now on Monroe Rd) and go approx 1 mile to Antler Road. Turn right (west) on Antler Rd. Continue on Antler Road 3.5 miles to the stop sign at Williams Valley Rd (you are now on Bittrich-Antler Rd), then continue on straight for another ¾ mile. Arena is located on the left (south) side of the road at 4913 Bittrich-Antler Rd.

From Colville: Take Hwy 395 south to Williams Valley Road (midway between MM 185 & 186, across from mini-storage and “Owl Fence”). Turn right (west) on Williams Valley Road. After about ¾ mile, Williams Valley makes a 90 degree turn left (south). Stay on Williams Valley Road heading south for another 3.5 miles to Bittrich-Antler Road. Turn right (west) on Bittrich-Antler Road. Go approximately ¾ mile. Arena is located on the left (south) side of the road at 4913 Bittrich-Antler Rd.

On-site Camping: Overnight camping for tent campers and RV’s is available for \$10 per night. **No hookups are available.** A single, one-room cabin with electricity and space heater is available for rent for \$30/night.

RV Parks: Spokane RV Resort @ Deer Park Golf Club 1205 N Country Club Dr, Deer Park, WA 1-877-276-1555
Wild Rose RV Park, 23106 N. Hwy 395, Colbert, WA 509-276-8853
Swinyard Park, City of Deer Park, Deer Park, WA 509-276-8802

Motels: Comfort Inn, 7111 N. Division, Spokane, WA 509-467-7111 *Dog Policy: \$10 per dog/night*
Loon Lake Motel, 3945 Hwy 292, Loon Lake, WA 509-233-2916 *Dog Policy: \$10 per dog/per stay*
Lakeside Motel, 3849 3rd, Loon Lake, WA 509-233-9060 *Dog Policy: \$10 per dog/stay, non-refundable*

Food: Saturday and Sunday lunches will be provided free-of-charge to volunteers and club members, donations will be accepted from all others. Additionally, there are several restaurants located within 5 miles of the trial site.

“For Exhibition Only” (FEO)

FEO – Dogs 15 months and older are welcome to compete “For Exhibition Only”. Any dog younger than 18 months of age **must** jump at a lower height than their regular jump height. FEO entries are not eligible for prizes or awards, including qualifying scores and placements, and unfaulted runs will not be recorded with ASCA.

ASCA CLASSES

REGULAR class: The ASCA Regular class will consist of a designated sequence of 14-20 ASCA approved obstacles. Clean runs within the standard course time are awarded 10-point qualifications. Runs that do not accumulate more than five time and course faults qualify. Qualifying runs with no faults receive 10 points; runs with no more than five faults receive 5 points.

JUMPERS class: The ASCA Jumpers class is primarily composed of single jumps, but may also include one double bar jump, the tire jump, one closed tunnel (chute), and/or open tunnels. The course consists of 12-20 obstacles. Speed is of essence in the Jumpers class, and teams must have a clean run with no time faults in order to qualify. Qualifying runs receive 10 points.

GAMBLERS class: The ASCA Gamblers class is the “Old-Style Gamblers” with point accumulation period, immediately followed by a gamble sequence. Qualifying runs receive 10 points.

Accumulation Period. All dogs are allowed 30 seconds in the accumulation period. Each type of obstacle is assigned a point value and teams must accumulate a minimum number of points in the accumulation period (Novice-15 pts, Open 18-pts, Elite-21 pts). During the accumulation period the handler directs the dog over a course determined by the team. The dog may not perform the gamble sequence or any segment of the gamble sequence in order, however they may perform the obstacles individually or in the reverse sequence. Note that if a bar on a gamble obstacle is knocked down during the point accumulation period, the dog cannot receive credit for performing the gamble sequence.

Gamble Sequence: The Gamble sequence is composed of 4 required obstacles and sometimes a 5th optional obstacle. The gamble period begins immediately at the end of the accumulation period. In the gamble period, dogs must perform the 4 obstacles in the designated sequence within the designated time, with handlers remaining behind a “gamble line”. Teams will not qualify if the handler crosses the gamble line or if a bar is dropped during the performance of the gamble.

For more information on ASCA classes, please refer to the ASCA Agility Rules & Regulations at www.asca.org

